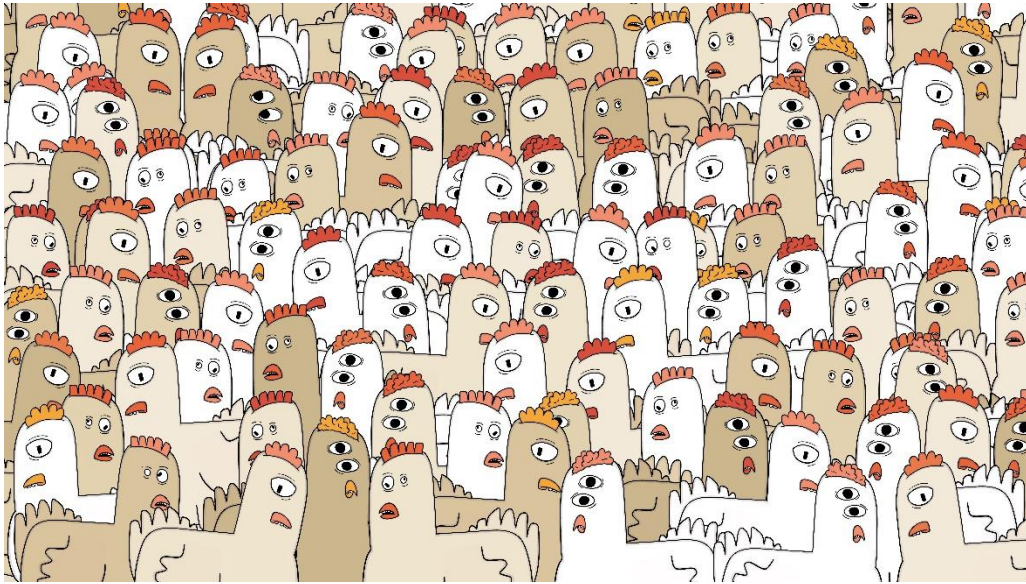




All Cooped Up, Dimensions variable, Digital animation (single-channel video, looping), edition of 5, \$3,000.

Dylan Yarter

Artist Bio

In 2018, Dylan Yarter and his wife, textile designer and artist Kate, co-founded The Bazaar Studio, the creative studio that became the foundation for his work. His practice began in 2021, when he started filling sketchbooks with primitive, single-line humanoid and beastly figures, drawn from instinct rather than reference. In 2024, he formalized the sketchbook figures into BizarreBeasts, an original art collection rooted in prehistoric glyphs and carvings, ancient line art, and the outsider tradition.

Yarter's work has been exhibited as part of RTown Gallery's Annual Black and White Group Show in Grapevine, Texas (October 2023), where his piece "Rattlesnack" was featured. In 2025, he was named the second recipient of the \$100,000 A3 Startup Award from the Arts3 Foundation, administered through Decentralized Pictures, a 501(c)(3) nonprofit created to empower independent creators.

Yarter is now producing an animated series built entirely from his original characters, hand-drawing every character, prop, and set himself and writing the proprietary software that rigs and renders them into motion. In February 2026, he left a corporate career to pursue creative work full-time and relocated from Fort Worth, Texas, to Bentonville, Arkansas, to establish an independent production studio, where he continues to build the BizarreBeasts world by hand, frame by frame.

Artist Statement

My art practice starts with a single continuous line, the way ancient humans first drew: the Nazca Lines, the cave paintings at Lascaux, the megaliths of Göbekli Tepe. No reference, no plan, just instinct and repetition, until a shape becomes a creature. I make work that does not ask permission to exist, and I call the world that comes from this work BizarreBeasts.

Every character and piece begins as a hand-illustrated creation, in ink on paper, paint on canvas, and digitally. Then I build the software that rigs and moves them, so the line that started in a sketchbook carries all the way into motion and energy.

It's a journey from primitive origins to modern technique, and toward the cultural and creative freedom rooted in an ancient past.